

Acoustic Classification of Guitar Tunings with Deep Learning

Edward Hulme David Marshall Kirill Sidorov Andrew Jones

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School of Computer Science & Informatics
Cardiff University

Research question:

- Can neural networks be used for the acoustic classification of guitar tunings?

Definition:

- *Guitar tuning classification* (GTC) is the identification of a particular guitar tuning from a recording that contains a guitar performance.

Motivation

- Provide methods that facilitate the transcription of a vast corpus of non-notated guitar recordings



Altered Tuning Example

In the maskanda music of South Africa the tuning used by guitarists often varies from standard tuning; the high string is tuned to D_4 instead of E_4 , and other tunings exist, “some pertaining to specific styles and others ‘invented’ by musicians to suit their individual characteristic styles” (Davies, 1994, p.122)

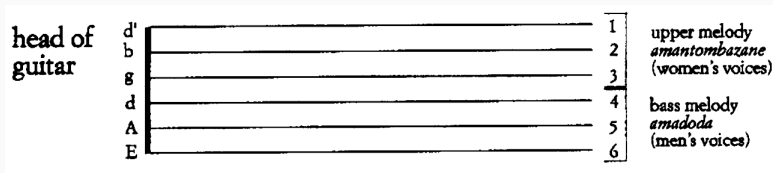
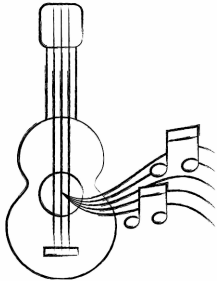
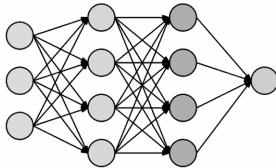


Figure 1: Common maskanda guitar tuning (Davies, 1994, p.121)

Task and Goals



Audio recording



Neural network

→ Open D/Other

Tuning prediction

THE CIRCLE GAME

Gtr. tuned to "Open G": Capo 4th fret
D-5-7-5-4-3

⑥ = D ④ = D ② = B

⑤ = G ③ = G ① = D

Moderately fast ♩ = 120

Intro:

Bm(b6)

Am7

Bm(b6)

Am7

Bm(b6)

Am7

G

C(9)/G

G



The musical notation consists of a treble clef staff in 4/4 time, followed by a tablature section for strings T, A, and B. The tablature shows fret numbers for each string across five measures. Above the tablature, guitar chord diagrams are provided for each measure, corresponding to the notes on the strings. The chords are: Bm(b6), Am7, Bm(b6), Am7, Bm(b6), Am7, G, C(9)/G, and G.

Figure 2: Guitar notation (Bernstein & Libertino, 1996)

- Guitar tuning classification research is underdeveloped
- There is a wide body of research devoted to closely related tasks:
 - AMT (Benetos, Dixon, Duan, & Ewert, 2019)
 - Chord recognition (Barbancho, Klapuri, Tardon, & Barbancho, 2012)
 - String detection (Dittmar, Männchen, & Abeber, 2013)
 - Genre classification (Müller & Klapuri, 2014)

Guitar Characteristics

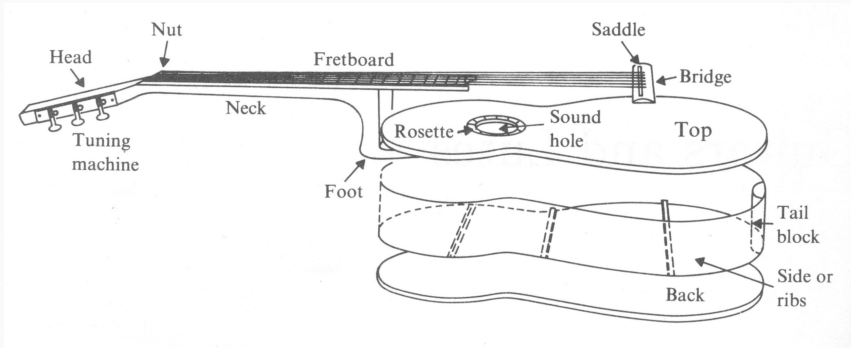


Figure 3: An exploded view of the guitar (Rossing, 1982)

Pitch Class, Pitch Range, Scale, and Key

Common guitar tunings (6th string to 1st string):

- Standard $E_2, A_2, D_3, G_3, B_3, E_4$
- Drop D $D_2, A_2, D_3, G_3, B_3, E_4$
- Open D $D_2, A_2, D_3, F\sharp_3, A_3, D_4$
- Open G $D_2, G_2, D_3, G_3, B_3, D_4$
- DADGAD $D_2, A_2, D_3, G_3, A_3, D_4$
- E \flat Standard $E\flat_2, A\flat_2, D\flat_3, G\flat_3, B\flat_3, E\flat_4$

Chord Type and Chord Voicing

Table 1: Open D chord in standard tuning and open D tuning.

Tuning	String Number (x = no note)					
	6th	5th	4th	3rd	2nd	1st
Standard	x	x	D_3	A_3	D_4	$F\#_4$
Open D	D_2	A_2	D_3	$F\#_3$	A_3	D_4

Harmonic Spectrum

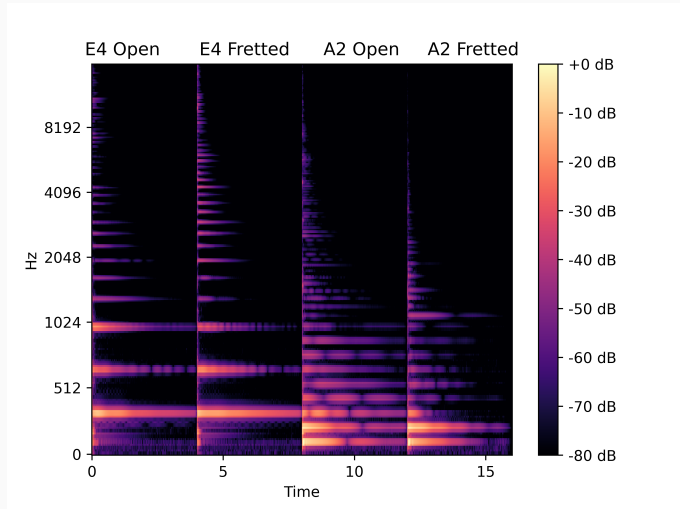


Figure 4: Log mel spectrogram representation of a guitar recording

Inharmonicity

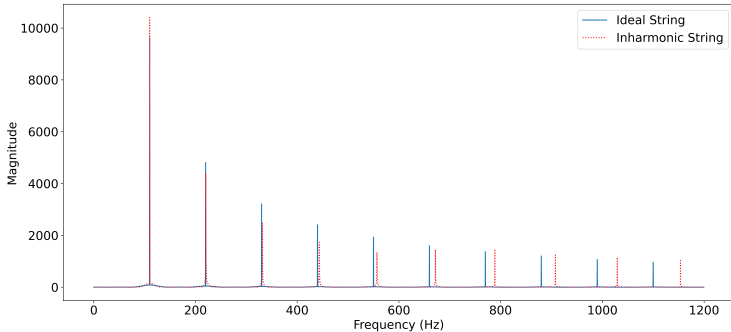
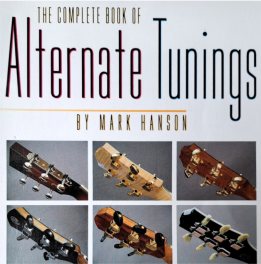


Figure 5: Spectrum plot of synthesised 'ideal' and inharmonic strings:
 $f_1 = 110$ Hz (i.e., A_2)

To create a guitar tuning classification system we:

1. Compile an annotated audio dataset
2. Convert the audio samples into a suitable input representation
3. Train the model on the corpus of labelled samples
4. Evaluate the predictive performance of the trained model

Authentic Data



Source Separation

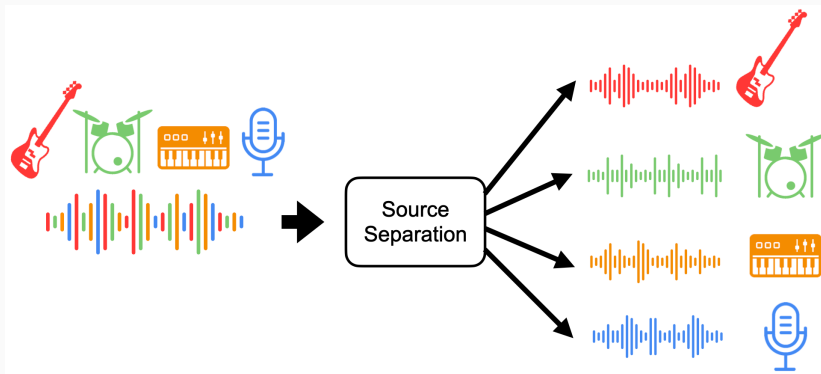


Figure 6: Music source separation (Manilow, Seetharaman, & Salamon, 2020)

Synthetic Data

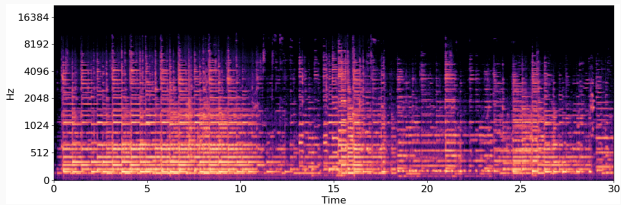


Figure 7: Software used to generate guitar audio

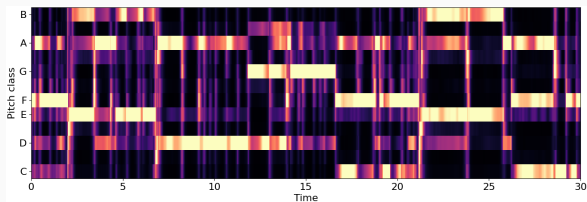
- Recordings assigned tuning/capo labels derived from:
 - *The Joni Mitchell Complete—Guitar Songbook Edition*
 - Official GuitarPro tablatures
- Tuning label examples:
 - Relative tuning: *x75435*
 - Absolute tuning: *EBEG#BE*
 - Capo position: *C2*

Input Representations

- Log mel spectrogram:



- Chromagram:



Model Selection

Two convolutional neural network (CNN) architectures were selected for the task:

- *CNN 1*:
 - Adapted from a bird audio detection system
 - Used in 2-class experiments
 - Trained on Joni Mitchell recordings
 - Log mel spectrogram input
- *CNN 2*:
 - Adapted from a keyword spotting system
 - Used in 5-class experiments
 - Trained on synthetic guitar audio
 - Chromagram input

Open D/Other: Sample Length Study

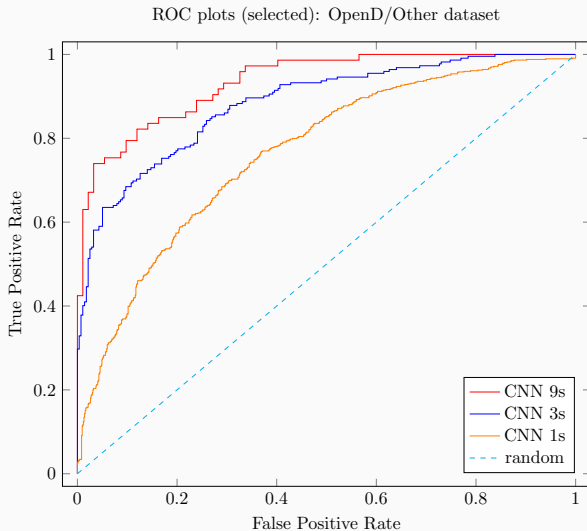
- CNN 1 trained on 29 Joni Mitchell recordings
- Spectrogram input representation
- Model predicts tuning class: *open D/other*
- Relative tuning predictions as audio contains capo/downtuning
- Model trained/tested with different clip lengths: 1s, 3s, 9s
- Evaluation on an unseen test set of 8 Mitchell songs

Results—Open D/Other: Sample Length Study

Table 2: AUC and ACC for Open D/Other Models

Model	AUC		ACC Clip		ACC Song	
	Mean	SD	Mean	SD	Mean	SD
9s	0.893	(0.03)	81.8%	(2.30)	97.5%	(5.00)
3s	0.823	(0.06)	74.2%	(5.37)	87.5%	(13.69)
1s	0.627	(0.12)	57.4%	(10.15)	52.5%	(14.58)

ROC Curve—Open D/Other: Sample Length Study



- CNN 1 trained on 19 Mitchell recordings
- Spectrogram input representation
- Model predicts tuning class: *open D/open G*
- Relative tuning predictions
- Evaluation on an unseen test set of 4 Mitchell recordings
- Evaluation on an independent test set of 8 recordings by different artists

Table 3: AUC and ACC scores for Open D/Open G Models

Test Data	AUC		ACC Clip		ACC Song	
	Mean	SD	Mean	SD	Mean	SD
Mitchell	0.867	(0.05)	80.0%	(4.58)	95.0%	(10.0)
Multi-artist	0.577	(0.05)	57.3%	(4.30)	65.0%	(5.0)

Multiclass Study

- CNN 2 trained using 10 hours of synthetic guitar audio
- Chromagram input representation
- 5 tuning classes
- Absolute tuning predictions as capo/downtuning not present
- Evaluation on 2 hours of unseen synthetic guitar audio
- Evaluation on an independent test set of 46 authentic recordings by different artists

Results—Multiclass Study

Table 4: Average F-score for 5 Tuning Class Models

Test Set	F_1 Clips		F_1 Songs	
	Mean	SD	Mean	SD
Synthetic	0.649	(0.03)	0.666	(0.05)
Authentic	0.474	(0.06)	0.516	(0.10)

Table 5: Average accuracy for 5 Tuning Class Models

test set	ACC Clips		ACC Songs	
	Mean	SD	Mean	SD
Synthetic	65.4%	(0.03)	67.8%	(0.05)
Authentic	43.4%	(0.07)	48.3%	(0.11)

Results—Multiclass Model

Actual Classes	Predicted Classes				
	DADGAD	Drop D	Open D	Open G	Standard
DADGAD	2	1	0	0	0
Drop D	0	5	2	0	1
Open D	0	0	1	0	1
Open G	0	0	0	2	3
Standard	0	3	4	0	21

Figure 8: Predictions on an independent test set of real songs

In this work we:

- Provided evidence that deep learning can be used for the acoustic classification of guitar tunings
- Identified features of guitar audio that could be utilised by neural networks for GTC
- Created custom authentic and synthetic audio datasets for guitar tuning tasks
- Proposed dataset collection, generation and annotation methods

- Investigate capo and open string detection
- Release a large synthetic audio dataset for GTC
- Create a robust *standard tuning* detection algorithm
- Develop a model that outputs a separate tuning prediction for each guitar string

Thanks! Get more information about this research from:

`github.com/edhulme/guitar-tuning-classification`

References

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